Authors: ര 2006 Colin Woodcock ZXI Software and WWW l Serban .cwoodcock.co.uk/zxt Ovidiu Morcar





FLOAREA SOARELUI

MISSION DETAILS

Study this photograph carefully, Bula.

This car is the Berlina 2000, code named SUPER DACTA. It is one of the most advanced automobiles anywhere in the world. Its current location is the village of Floarea Soarelui, high up in the Transylvanian Alps; a village populated by peasants so stupid it is rumoured that they still believe Ceaucescu to be the president. Or course, you know this village very well already. Bula: it's where you come from.

No one has been in or out of this village for the last twenty years. How it is that these people have managed to develop this vehicle of with its onboard computer, SIT of is unknown. Your mission is to penetrate the village, find the Super Dacia and steal it.

Good luck, Bula. You're going to need it.

Floarea Soarelui is a 48k text adventure for the Sinclair ZX Spectrum. To play you must instruct your character through typed commands, such as: N 至 00 S

NORTH, SOUTH, EAST, WEST, NORTHEAST, SOUTHEAST, etc ENTER X (where X is a place you are outside of), EXIT (when you want to leave a place), EXAMINE X, TALK TO X (where X is a person present), GET/TAKE X (where X is an object present), INVENTORY (tells you everything you're holding), LOOK (which describes your current location) SAVE/LOAD (allows you to save/load a partially completed game).

Floarea Soarelui was written using the Professional Adventure Writing System (PAW) version A17C by Gilsoft.